

# Big Data

## Lecture 2 – From SQL to NoSQL: Spark SQL and NoSQL databases

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### What we've seen so far

- Hadoop and Spark as **distributed data processing** frameworks.
- Data from **text files** stored in a **distributed file system** (HDFS).

### What we're going to see

- Data can be stored and managed by **database systems**.
- As opposed to a **file system**, a **database** provides:
  - Data model and query language.
  - Indexing and integrity constraints.
  - Fine-grained security mechanisms.
  - Concurrency control.
  - Backup and recovery.
- The most popular database systems are based on the **relational data model** ( [Source](#) ).

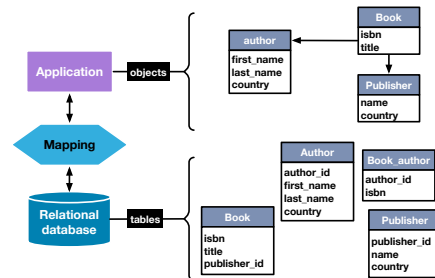
In the **relational model**, a database is a collection of **tables**, or **relations**.

- A **row** in a table (or, a **tuple** in a **relation**) describes an **entity**.
- A **column** in a table (or, an **element** in a **tuple**) represents an **attribute** of an entity.
- A **relationship** between two entities is expressed as common values in one or more columns of their respective tables.
- The relational model provides an *open-ended* collection of **scalar types** (e.g., *boolean*, *integer* ... ).
  - Open-ended: users are allowed to define custom types.

The values in a given column must have the **same type**.

### Definition (Impedance mismatch)

**Impedance mismatch** refers to the challenges encountered when one needs to map objects used in an application to tables stored in a relational database.



### Object-oriented databases

- Data is stored as **objects**.
- Object-oriented applications save their objects as they are.
- **Examples.** ConceptBase, Db4o, Objectivity/DB.

### Disadvantage

- Not as popular as relational database systems.
- Requires familiarity with object-oriented concepts.
- No standard query language.

### Object relational mappers (ORM)

- Use of libraries that map objects to relational tables.
- The application manipulates objects.
- The ORM library translates object operations into SQL queries.
- **Examples.** SQLAlchemy, Hibernate, Sequelize.

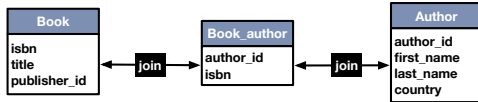
### Disadvantage

- **Abstraction.** Weak control on how queries are translated.
- **Portability.** Each ORM has a different set of APIs.

## Limitations of the relational model: graph data

## Normalization

- In a relational databases, tables are **normalized**.
- Data on **different entities** are kept in **different tables**.
- This reduces **redundancy** and guarantees **integrity**.
- In a **normalized** relational database, links between entities are expressed with **foreign key constraints**.
- Need to join different tables (**expensive** operation).



## Limitations of the relational model: data distribution

## Objective of a relational database system

- Privilege data **integrity** and **consistency**.
- Different mechanisms to ensure integrity and consistency.
  - Primary and foreign key constraints.
  - Transactions.
- Mechanisms to enforce data integrity and consistency have a **cost**.
  - Manage transactions.
  - Check that new data complies with the given integrity constraints.
- Things get worse in **distributed databases**.
  - Data is distributed across several machines.
  - Join operations become very expensive.
  - Integrity mechanisms become very expensive.

## Distributed database

## Definition (Distributed database)

A **distributed database** is one where data is stored across several **machines**, a.k.a, **nodes**.

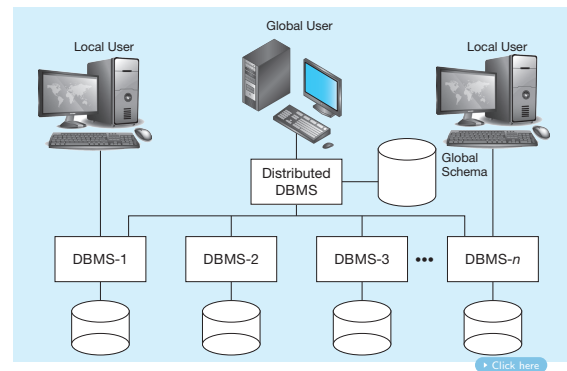
## Shared-nothing architecture

- Each node has its own CPU, memory and storage.
- Nodes only share the network connection.

## Pros/cons of a distributed database

- Allows storage and management of large volumes of data. 😊
- Far more complex than a single-server database. 😊

## Distributed database



## Distributing data: when?

## Small-scale data

- Data distribution is not a good option when the **data scale is small**.
- With **small-scale data**, the performances of a distributed database are **worse** than a single-server database.
  - **Overhead**. We lose more time distributing and managing data than retrieving it.

## Large-scale data

- If the data does not fit in a single machine, data distribution is the only option left.
- Distributed databases allow **more concurrent database requests** than single-server databases.

## Distributing data: how?

## Data distribution options

- **Replication**. Multiple copies of the same data stored on different nodes.
- **Sharding**. Data partitions stored on different nodes.
- **Hybrid**. Replication + Sharding.

## Properties

- **Location transparency**: applications do not have to be aware of the location of the data.
- **Replication transparency**: applications do not need to be aware that the data is replicated.

## Replication

- The same piece of data is replicated across different nodes.
  - Each copy is called a **replica**.
- **Replication factor**. The number of nodes on which the data is replicated.



Department		
codeD	nameD	budget
14	Administration	300,000
25	Education	150,000
62	Finance	600,000
45	Human Resources	150,000

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## Replication

### Advantages

- **Scalability**. Multiple nodes can serve queries on the same data.
- **Latency**. Queries can be served by geographically proximate nodes.
- **Fault tolerance**. The database keeps serving queries even if some nodes fail.

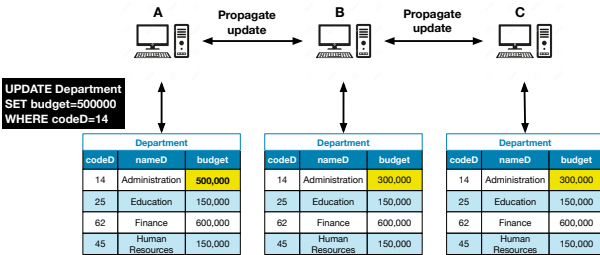
### Disadvantages

- **Storage cost**. Storage is used to keep multiple copies of the same data.
- **Consistency**. All replicas must be kept in sync.

## Replication

### Replica consistency

When a replica is updated, the other replicas must be updated as well.



## Replication

### Synchronous updates

- Updates are propagated immediately to the other replicas.
- **Small inconsistency window**. The replicas will be inconsistent for a short interval of time. ☹️
- If updates are frequent, the database might be too busy propagating updates than serving queries. ☹️

### Asynchronous updates

- Updates are propagated at regular intervals.
- More efficient when updates are frequent. 😊
- Long inconsistency window. ☹️

## Replication

### Master-slave replication

- **Write** operations are only possible on the **master node**.
- The **master node** propagates the updates to the **slave nodes**.
- **Read** operations are served by both the master and the slave nodes.



## Replication

### Master-slave replication

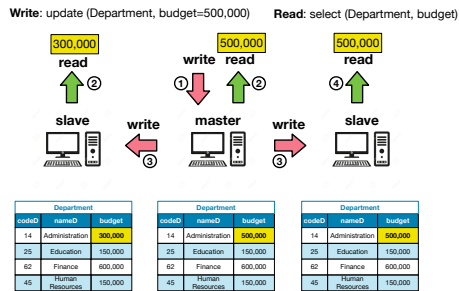
- Prevents **write conflicts**. ☹️
  - Only one replica is written at any given time.
- Single **point of failure**. ☹️
  - If the master fails, write operations are unavailable.
  - Algorithms exist to **elect** a new master.
- **Read conflicts** are possible. ☹️



## Replication

### Master-slave replication read conflict

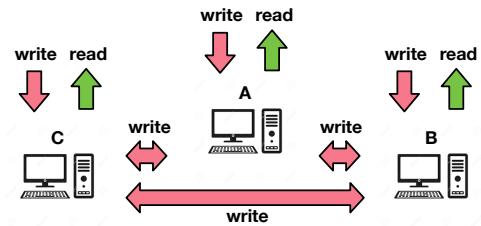
Two read operations on the same data might return different values.



## Replication

### Peer-to-peer replication

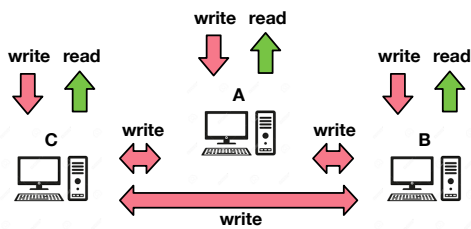
- Read and write operations are possible on any node.



## Replication

### Peer-to-peer replication

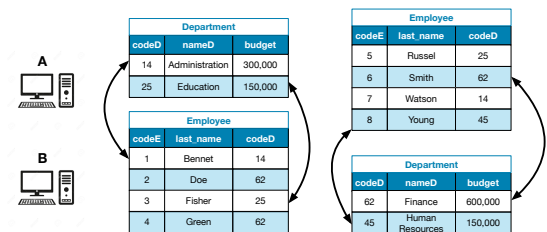
- No single point of failure. ☹️
- Write and read conflicts are possible. ☹️



## Sharding

### Sharding

- Data is partitioned into balanced, non-overlapping shards.
- Shards are distributed across the nodes.



## Sharding

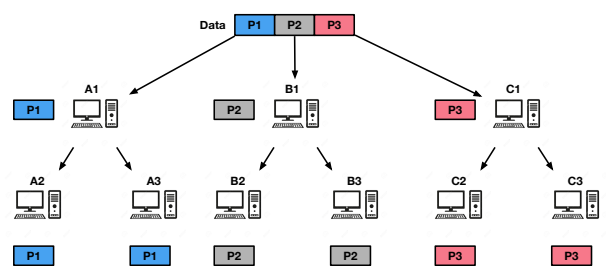
### Advantages

- Load balance. Data can be uniformly distributed across nodes.
- Inconsistencies cannot arise (non-overlapping shards).

### Disadvantages

- When a node fails, all its partitions are lost.
- Join operations might need to be performed across nodes.
- When data is added, shards might need to be rebalanced.

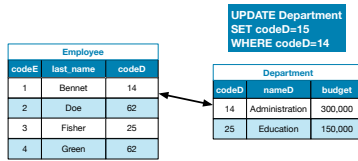
## Combining replication and sharding



## Consistency: first definition

## Definition (Consistency)

A database is **consistent** if the data respect all the **integrity constraints** imposed by the database administrator.



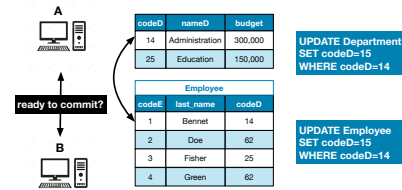
- **Transactions** are used to keep a database consistent.

## ACID

Atomicity, Consistency, Isolation, Durability.

## Consistency in distributed databases

- **Distributed transactions** are used to keep a distributed database consistent.
- **Transaction managers** in all the nodes involved in the transaction need to communicate before committing.
- This communication is expensive.



## Consistency vs Availability

- Data being manipulated by a transaction is **locked**.
  - Locked data is **unavailable** for both read and write operations.
- Locking guarantees the **consistency** of the database.
- Locking reduces the **availability** of the database.

## Relational vs NoSQL databases

- Relational databases favor **consistency** over **availability**.
  - **ACID**-compliant databases.
- NoSQL databases favor **availability** over **consistency**.
  - **BASE**: Basic Availability, Soft state, Eventually consistent.

## Consistency: second definition

## Definition (Consistency)

A (distributed) database is **consistent** if reads and updates behave as if there were a single copy of the data. (Source).

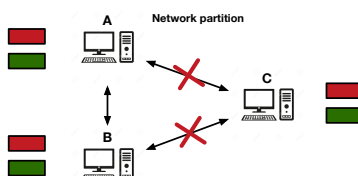
- This second definition of consistency refers to **replication consistency**.
- Enforcing (strong) consistency creates problems with availability.
- What to do when the nodes of a cluster cannot communicate (network issues)?

The **CAP theorem** describes the relation between **consistency**, **availability** and **partition tolerance**.

## The CAP theorem

## Consistency (C), Availability (A), Partition tolerance (P)

- **Consistency**. As intended by the **second definition**.
- **Availability**. A database can still execute read/write operations when some nodes fail.
- **Partition tolerance**. The database can still operate when a **network partition** occurs.



## The CAP theorem

## Theorem (CAP, Brewer 1999)

Given the three properties of **consistency**, **availability** and **partition tolerance**, a networked shared-data system can have at most two of these properties.

## Proof

Suppose that the system is **partition tolerant (P)**. When a network partition occurs, we have two options.

- 1 **Allow write operations**. This makes the database **available (A)**, but **not consistent (C)**.
  - Some of the replicas might not be synced due to the network partition.
- 2 **Disable write operations**. This makes the database **consistent (C)** but **not available (A)**.

## The CAP theorem

## Theorem (CAP, Brewer 1999)

Given the three properties of **consistency**, **availability** and **partition tolerance**, a networked shared-data system can have at most two of these properties.

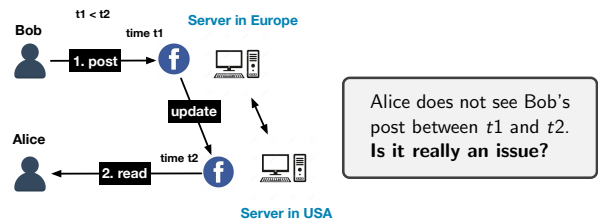
## Proof

- The only way that we can have a **consistent (C)** and **available (A)** database is when network partitions do not occur.
- But if we assume that network partitions never occur, the system is **not partition tolerant (P)**.

☞ When there isn't any network partition, the CAP theorem **does not** impose constraints on availability or consistency.

## The CAP theorem

## Why choosing availability over consistency?



## CAP theorem and NoSQL databases

## CP Databases

- MongoDB.
- CouchDB.
- Redis.
- HBese.

## AP databases

- Cassandra.
- DynamoDB.

## NoSQL databases

## NoSQL: interpretations of the acronym

- *Non SQL*: strong opposition to SQL.
- *Not only SQL*: NoSQL and SQL coexistence.

## Goals

- Address the **object-relational impedance mismatch**.
- Provide better scalability for **distributed databases**.
- Provide a better modeling of **semi-structured data**.

## NoSQL databases

## Families

- **Key-value** databases.
- **Document-oriented** databases.
- **Column-oriented** databases.
- **Graph** databases.
- The first three families use the notion of **aggregate** to model the data.
  - They differ in how the aggregates are organized.
- Graph databases are somewhat **outliers**.
  - They were not conceived for data distribution in mind.
  - They were born ACID-compliant.

☞ There is not a single NoSQL database and there is not a "NoSQL" query language.

## Aggregate

- An **aggregate** is a data structure used to store the data of a specific entity.
  - In that, it is similar to a row in a relational table.
- We can **nest** an aggregate into another aggregate.
  - This is a huge difference from a row in a relational table.
- An aggregate is a **unit of data** for **replication** and **sharding**.
  - All data in an aggregate will never be split across two shards.
  - All data in an aggregate will always be available on one node.
  - Unlike a relational database, we can control how data is distributed.

## Aggregate vs relational row

## Denormalized table

- In a relational database, the following table would not be in **first normal form**.
- The column *categories* contains a list of values.
  - Searching for all products in category *kitchen* would be hard with SQL.

article_id	name	producer	categories
234543	Bamboo utensil spoon	KitchenMaster	home, kitchen, spatulas

🗨️ In a relational database, we can address this problem by **normalizing** the table.

## Aggregate vs relational row

## First normal form

- The following table is in **first normal form**.
- But we introduced **redundancy**.
  - What if we update the producer name of the article 234543?
  - In a distributed database, the rows corresponding to this article might be on **different nodes**.

article_id	name	producer	categories
234543	Bamboo utensil spoon	KitchenMaster	home
234543	Bamboo utensil spoon	KitchenMaster	kitchen
234543	Bamboo utensil spoon	KitchenMaster	spatulas

🗨️ We can **further normalize** the table to avoid redundancy.

## Aggregate vs relational row

## Second normal form

- To avoid redundancy, we split the table into three tables in **second normal form**.
- In a distributed database, the rows in these tables might be on different nodes.
  - We might need **cross-node join** operations, which are very expensive.

article			article_category		category	
article_id	name	producer	article_id	category_id	category_id	name
234543	Bamboo utensil spoon	KitchenMaster	234543	1	1	kitchen
			234543	2	2	home
			234543	3	3	spatulas

## Aggregate vs relational row

## Aggregate

- In an **aggregate**, list of values are **allowed**.
- Searching for all products in category *kitchen* is supported.

```
{
  "article_id": 234543,
  "name": "Bamboo utensil spoon",
  "producer": "KitchenMaster",
  "categories": ["home", "kitchen", "spatulas"]
}
```

🗨️ All data in an aggregate is never split across different nodes.

- **Denormalization** is allowed in the aggregate.
- Data that are queried together are stored in the same node.

```
{
  "code_employee": 12353,
  "first_name": "John",
  "last_name": "Smith",
  "salary": 50000,
  "position": "Assistant director",
  "department": {
    "dept_code": 12,
    "dept_name": "Accounting",
    "budget": 120000
  }
}
```

- Aggregates are **schemaless**.
- Aggregates might not have the same attributes.

```
{
  "code_employee": 12353,
  "first_name": "John",
  "last_name": "Smith",
  "salary": 50000,
  "position": "Assistant director",
  "department": {
    "dept_code": 12,
    "dept_name": "Accounting",
    "budget": 120000
  }
}
```

```
{
  "code": 345321,
  "first_name": "Jennifer",
  "last_name": "Green",
}
```

🗨️ We don't need to fix a rigid the schema. NULL values are avoided.

```
{
  "code_employee": 12353,
  "first_name": "John",
  "last_name": "Smith",
  "salary": 50000,
  "position": "Assistant director",
  "departments": [
    {
      "dept_code": 12,
      "dept_name": "Accounting",
      "budget": 120000
    },
    {
      "dept_code": 145,
      "dept_name": "HR",
      "budget": 250000
    }
  ]
}
```

```
{
  "code_employee": 12353,
  "first_name": "John",
  "last_name": "Smith",
  "salary": 50000,
  "position": "Assistant director",
  "departments": [
    {
      "dept_code": 12,
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      "budget": 120000
    },
    {
      "dept_code": 145,
      "dept_name": "HR",
      "budget": 250000
    }
  ]
}
```

🗨️ We can update **atomically** the salary of an employee. How would we represent the same in a relational database?

- We use a **denormalized table** (same as aggregate).
- **However**, we have no guarantees that the rows relative to the employee John Smith will be stored in the same node.

code_emp	first_name	last_name	salary	position	dept_code	dept_name	budget
234543	John	Smith	50000	Assistant director	12	Accounting	120000
234543	John	Smith	50000	Assistant director	145	HR	250000

🗨️ The update of the salary of a single employee might be a **cross-node operation**.

```
{
  "code_employee": 12353,
  "first_name": "John",
  "last_name": "Smith",
  "salary": 50000,
  "position": "Assistant director",
  "departments": [
    {
      "dept_code": 12,
      "dept_name": "Accounting",
      "budget": 120000
    },
    {
      "dept_code": 145,
      "dept_name": "HR",
      "budget": 250000
    }
  ]
}
```

🗨️ Updating the information on a department is a **non-atomic operation**

## Aggregate-based NoSQL databases

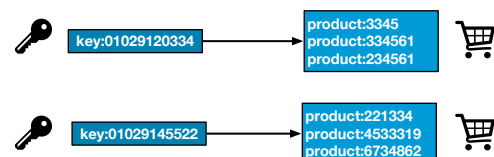
- Aggregates are **schemasless**.
  - No need to adhere to a rigid schema.
  - Flexible evolution of the database.
- Normalization is not required.
  - We accept some **redundancies** in exchange of faster queries.
  - Remember: storage hardware is **cheap** today.
- All data in an aggregate is stored in a **single node**.
  - With aggregates, we are in control of how the data is distributed.
- In general, updates on an aggregate are **atomic operations**.
  - If an update entails many write operations, either all are executed or none.
- Cross-aggregate updates are **not guaranteed** to be atomic.
  - Multi-aggregate transactions might be supported and used if necessary.

## Key-value databases

### Idea

Data are modeled as **key-value pairs**.

- **Key**: alphanumeric string, usually auto-generated by the database.
- **Value**: an aggregate.
- **Query**: get an aggregate given its key.

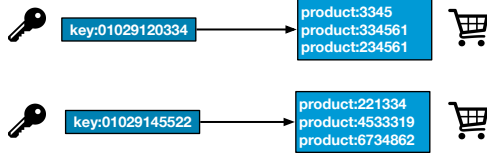




## Key-value databases

### Idea

- Data is partitioned based on the key.
- Partitions are distributed across different nodes.
- Little to no checks on integrity constraints.
- **Goal.** High scalability and fast read/write queries.

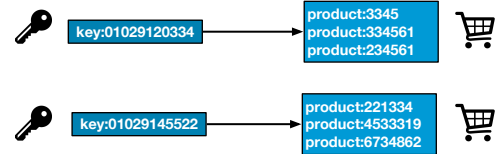


## Key-value databases

### Application scenarios

#### Scenario 1. Session store.

- A Web application starts a session when a user logs in.
- The application stores **session data** in the database.
  - User profile information, messages, personalized themes...
- Each session is assigned a **unique identifier** (the key).
- Session data is only queried by the identifier.

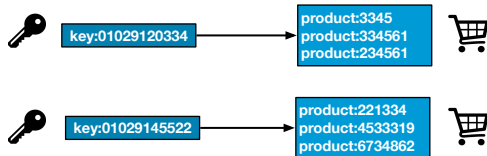


## Key-value databases

### Application scenarios

#### Scenario 2. Shopping cart.

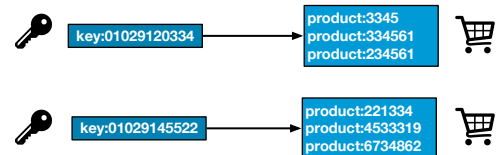
- An e-commerce website may receive billions of orders in seconds.
- Each shopping cart has a **unique identifier** (the key).
- Shopping cart data is only queried by the identifier.
- Shopping cart data can be easily replicated to handle node failures.



## Key-value databases

### Existing key-value databases

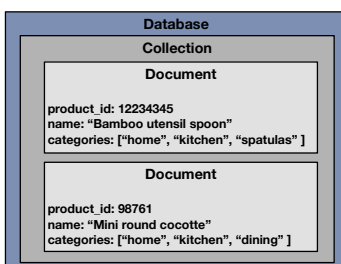
- **Amazon DynamoDB.** One of the first NoSQL databases.
- **Riak.**
- **Redis.** Possibility of tuning data persistence.
- **Voldemort.**



## Document-oriented databases

### Idea

- Data is modeled as **key-value pairs**, and searching aggregates based on their **attribute values** is supported.

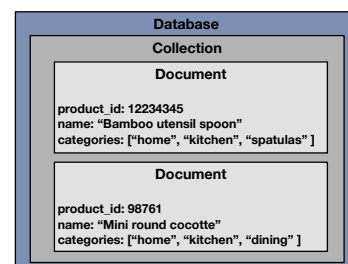


It is possible to search for all products in category *kitchen*.

## Document-oriented databases

### Existing document-oriented databases

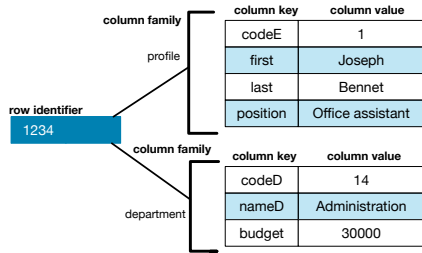
- **MongoDB, CouchDB, OrientDB.**



## Column-oriented databases

### Idea

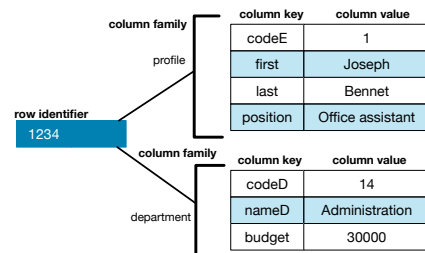
- Similar to document-oriented database but, an aggregate can be broken into smaller data units called **columns**.



## Column-oriented databases

### Idea

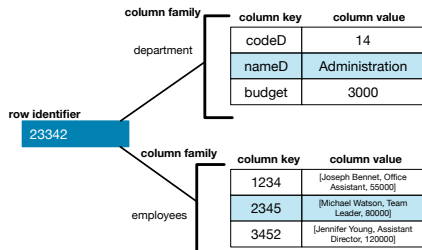
- Columns can be organized into **column families**.
- Columns in the same family are stored on the same node.



## Column-oriented databases

### Idea

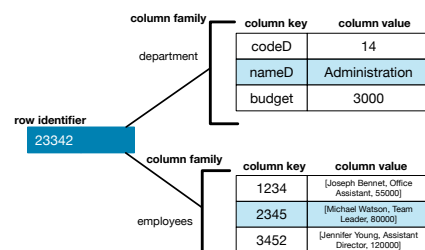
- The value of a column can be an aggregate (**wide column**).



## Column-oriented databases

### Existing column-oriented databases

- Cassandra, HBase, BigTable** (Google).



## Graph databases

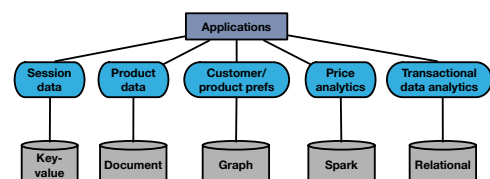
### Idea

- Their data model is optimized for storing and retrieving **graph data**.
- Relationships are **first-class citizens**.
  - In relational databases they are implicit in **foreign key constraints**.
  - In aggregate-based NoSQL stores, they are represented with nested aggregates or references.
- Existing graph databases: **Neo4j, InfiniteGraph, AllegroGraph**.

## NoSQL databases: conclusions

### Polyglot persistence

- NoSQL databases are **not** going to replace relational databases.
- Use of different data storage technologies based on the data type.
- This is called **polyglot persistence**.



## MongoDB general concepts

### MongoDB

- General-purpose database system based on the **document data model**.
  - **MongoDB Community**: open-source and free edition of MongoDB.
  - **MongoDB Enterprise**: needs a subscription.
- A record in MongoDB is stored in a **document**.
    - A document is an **aggregate**.
  - Documents are stored in **collections**.
    - A collection is similar to a relational table.
  - A MongoDB **database** is a set of collections.

## MongoDB characteristics

- **Impedance mismatch** reduction.
  - Documents are **JSON objects**.
  - One-to-one mapping to objects in programming languages.
- **Flexible schema**.
  - Documents in the same collections do not have to have the same fields.
- **Rich query language**.
  - Data aggregation.
  - Text and geospatial queries.
- **High availability**.
  - Data redundancy with **replication**.
  - Automatic failover.
- **Horizontal scalability**.
  - **Sharding** distributes data across several machines.
  - Support for the creation of **zones** of data.

## Data modeling

- Data modeling in relational databases is guided by **normalization**.
- In MongoDB, data modeling can but does not have to follow normalization rules.

### Data modeling criteria

- Consider the application usage of data (queries, updates).
- Consider the inherent structure of the data.

### Flexible schema

Consider a **collection** of documents:

- Documents do not have to have the same fields.
- The data type for a field can differ across documents.

It is possible to specify **schema validation criteria** to make sure documents have a similar structure.

## Data modeling

### Denormalized data

- It is possible to **embed documents** in a MongoDB document.
- Denormalized data allow applications to retrieve and manipulate related data in a **single database operation**.

```
{
  "_id": "movie:1",
  "title": "Vertigo",
  "country": "DE",
  "director": {
    "_id": "artist:3",
    "first_name": "Alfred",
    "last_name": "Hitchcock"
  }
}
```

## Data modeling

```
{
  "_id": "movie:1",
  "title": "Vertigo",
  "country": "DE",
  "actors": [
    {
      "_id": "artist:15",
      "first_name": "James",
      "last_name": "Stewart",
      "role": "John Ferguson"
    },
    {
      "_id": "artist:16",
      "first_name": "Kim",
      "last_name": "Novak"
    }
  ]
}
```

## Data modeling

### Normalized data

- Documents can store **references** to other documents.
- References are used instead of embedded documents.
- Used to **reduce data redundancy**.

### Collection movie

```
{
  "_id": "movie:1",
  "title": "Vertigo",
  "country": "DE",
  "director": "artist:3"
}
```

### Collection artist

```
{
  "_id": "artist:3",
  "first_name": "Alfred",
  "last_name": "Hitchcock"
}
```

## Data modeling

## Denormalized data

- Ability to **retrieve related data** in a **single database operation**. ☹
- **Update** related data in a **single atomic write operation**. ☹
- Data redundancy. ☹

## Normalized data

- Useful when embedding would result in data redundancy with no or little improvement for read operations. ☹
- Useful to represent complex **many-to-many relationships**. ☹
- Splits data across different documents (need for **join operations**). ☹

## Data modeling

## One-to-one relationship

- **Example**. One department has only one manager (and that person can only manage one department).
- Use an **embedded document**.

```
{
  "_id": "dept:1",
  "name": "Accounting",
  "budget": 50000,
  "manager": {
    "_id": "emp:1",
    "first_name": "John",
    "last_name": "Smith",
    "salary": 80000
  }
}
```

## Data modeling

## One-to-few relationship

- **Example**. The addresses of a person.
- Use an **embedded document**.

```
{
  "_id": "pers:1",
  "first_name": "John",
  "last_name": "Smith",
  "addresses": [
    {street: "123 Sesame St", "city": "New York City", "country": "USA"},
    {street: "3 House Avenue", "city": "New York City", "country": "USA"}
  ]
}
```

☹ Difficult to find all people from New York City!

## Data modeling

## One-to-many relationship

- **Example**. A product is composed of several hundred replacement parts.
- Use **normalized documents**.

## Collection Product

```
{
  "_id": "product:1",
  "name": "Smoke detector",
  "manufacturer": "SmokeSafety Inc.",
  "parts": ["part:345", "part:213"]
}
```

## Collection Part

```
{
  "_id": "part:345",
  "partno": "123-aff-456",
  "cost": 0.94
}
```

☹ The same model can represent a **many-to-many relationship**.

## Data modeling

## One-to-squillions relationship

- **Example**. Log messages associated to a host.
- Each host might be associated to millions of log messages.
- Use **normalized documents**.

## Collection Host

```
{
  "_id": "host:1",
  "name": "host.example.com",
  "ipaddr": "192.168.3.2"
}
```

## Collection LogMessage

```
{
  "_id": "msg:1",
  "message": "CPU failure",
  "host": "host:1"
}
```

☹ Storing the messages in the host document might overflow the document size limit of 16MB.

## Data modeling

## Two-way referencing

- **Example**. We need to track **tasks** assigned to **people**.
- The application needs to retrieve the tasks assigned to a person.
- The application needs to get the person responsible for specific tasks.
- References are stored in both documents.

## Collection Person

```
{
  "_id": "person:1",
  "name": "John Smith",
  "tasks": ["task:1", "task:5", "task:7"]
}
```

## Collection Task

```
{
  "_id": "task:1",
  "description": "Budget finalization",
  "due_date": "2021-04-01",
  "responsible": "person:1"
}
```

☹ Reassigning a task to another person entails two updates.

## Data modeling

## Half-way denormalization

- **Example.** Employees and the departments where they work.
- **Fully denormalized schema:** all properties of a department are embedded in an employee document.
- **Problem.** Updating the department budget can be **expensive**.

```
{
  "_id": "emp:1",
  "name": "John Smith",
  "salary": 50000,
  "position": "secretary",
  "department": {
    "_id": "dept:1",
    "name": "Accounting",
    "budget": 12000
  }
}
```

```
{
  "_id": "emp:1",
  "name": "Jennifer Young",
  "salary": 70000,
  "position": "director",
  "department": {
    "_id": "dept:1",
    "name": "Accounting",
    "budget": 12000
  }
}
```

## Data modeling

## Half-way denormalization

- **Solution.** Only denormalize the fields that are queried often together with the parent document.

## Collection Employee

```
{
  "_id": "emp:1",
  "name": "John Smith",
  "salary": 50000,
  "position": "secretary",
  "department": {
    "_id": "dept:1",
    "name": "Accounting"
  }
}
```

## Collection Department

```
{
  "_id": "dept:1",
  "budget": 12000
}
```

## Data modeling – Exercise

We want to create a database in MongoDB for managing information about students in a school and the courses they take. For each student, we want to store his/her name, first name and number; for each course, we want to store its title, the number of credits and the name of the lecturers.

- Propose a **normalized solution**. How many read operations would you need to get the title of all the courses followed by a student?
- Discuss a possible **denormalized solution**. How many read operations would you need to get the title of all the courses followed by a student?

## References

- Jules Damji et al. *Learning Spark: Lightning-Fast Data Analytics*. "O'Reilly Media, Inc.", 2020. [Click here](#)
- Hoffer, Jeffrey A. *Modern Database Management*. 10/e. Pearson Education India, 2011. [Click here](#)